

Core Program 1: Infant Video Toolkit

Program

2Publish-

[A creative program to mix together text and graphics to make simple media documents like books, envelopes, stories, signs, menus, cards, posters and many other activities.]

ICT skills

- ❑ Very basic multi-media as text and graphics are used
- ❑ Using tools on the computer
- ❑ Introduction to understanding of what icons are; how they represent actions or tools
- ❑ Creative development:
- ❑ Fine mouse manipulation
- ❑ Transferable skills of Saving and opening files
- ❑ Transferable skills of introducing understanding of file locations and storing information on the computer
- ❑ Transferable skill of printing documents
- ❑ Transferable skill of using 'right click menus'
- ❑ Transferable skills of copying and pasting
- ❑ Transferable skills of importing files into a document
- ❑ Transferable skill of font manipulation

Learning areas

- ❑ Primarily Arts and Culture, Language and Technology
- ❑ Using eighteen simple frameworks; 2Publish allows learners to develop their creativity, communication, language and literacy during the foundation phase.

Curriculum Links: How Program meets NRC and International QCA ICT Scheme of work. (Outcomes and assessment standards)

- Communicating information or ideas appropriately using text Skills of sequencing narrative and composition skills.
- Combining graphics and text to communicate information.

- The Language learning area outcomes 4 and 5.
- The Arts and Culture learning area outcomes 1, 2 and 3
- The Technological learning outcomes
- However all eight learning area outcomes can be addressed through the content of the framework. Please refer to lesson examples

Learning Level

- Foundation and Primary level Grades R – 7
- Level of skill can be pre-set with teacher options feature according to ability of the learner

LESSON EXAMPLE:

Economic and Management Sciences

Outcome = Entrepreneurial Knowledge and Skills

Developing learner's entrepreneurial knowledge, skills and attitudes. Demonstrating the ability to apply responsibly; various managerial, consumer and financial skills and concepts of sustainable growth.

Learners can create a poster to advertise a class initiative such as a cake sale.

Or write an article about a school function such as a concert or sports match.

The various frame works allow for a plan with regard to either; information that should be advertised like time, date, location, or information to plan the 'cake sale' like costs involved, equipment needed, pricing etc

Learners can use their plan to create either their poster or article. Adding graphics to enforce and compliment their text.

Poster layout Plan: Adithya Fanyana Grade1

The image shows a digital drawing application window with a toolbar at the top and a color palette on the left. The main workspace is divided into four quadrants, each containing a drawing and a text box:

- Top-Left:** A drawing of a green circle with colorful brush strokes radiating from the center. The text box below it contains the text: "My posta must be briet to make peepol see".
- Top-Right:** A drawing of a stage with red curtains and yellow spotlights. The text box below it contains the text: "it must tel peepol abot the consert".
- Bottom-Left:** A drawing of a hand holding a green envelope with a red stamp and a smiling face. The text box below it contains the text: "it must make peepol want to come".
- Bottom-Right:** A drawing of the letters "a" and "b" in a pink, cursive font. The text box below it contains the text: "it must have niec writing".

Article on Gala Day: Dewald Boyce Grade 3.

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Swem Kompetisie!



swemmers vir elke jaar.

Al die kinders het hulle beste probeer maar waneer alles klaar was, het Vukhuzenzela die meeste punte en Ncwele die minste.

Mevrou Patel het in die swembad geval en almal het baie hard gelag.

Ons was almal trots op onse skool en niemand was hartseer oordat hulle nie gewen het nie.

Ek het dit baie geniet!

Dit was a pragtige dag met warm sonskyn en almal was gereet vir lekker pret!
Daar was drie spanne. Ncwele was geel Vukuzenzela was groen en Amandla was rooi.

Elke span moes vyf tipe reesies swem met verskillende